

Fundamentals

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Introduction

Fundamentals

System Identification

Summary

Introduction

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System Identification

Optimization

Definition

Discipline concerned with:

- ▶ the computation of values for decision variables that induce optimal performance and which satisfy constraints of a mathematical model.

Problem Modeling

Need of representing the real-world:

- ▶ impossibility to interact directly with the world,
- ▶ economic hurdles,
- ▶ complexity.

We seek a representation of the world by means of well-structured models that are representative of the reality.

Problem Modeling

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Problem Modeling

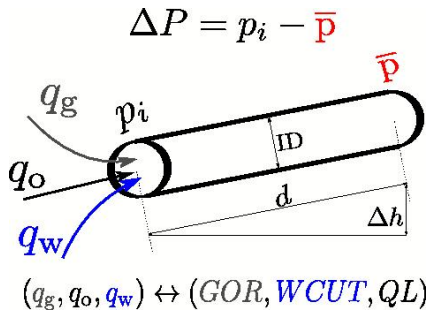
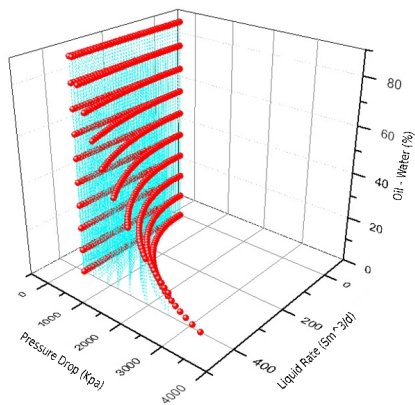
Models are simplified representations of the reality that, under some conditions and situations, are sufficiently representative.

Model Characteristics

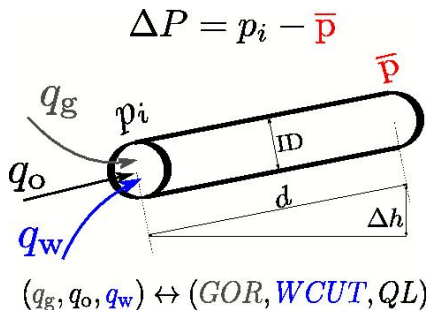
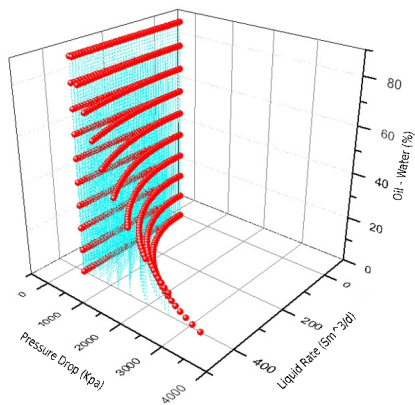
Desired characteristics:

- ▶ representation of the world;
- ▶ simplicity.

Modeling: Pressure Drop in Flowlines



Modeling: Pressure Drop in Flowlines



Optimization Models

Optimization Models:

- ▶ Aim to maximize a performance criterion, such oil and gas production,
- ▶ subject to constraints that define the operating envelope.

Optimization problems are defined in "Mathematical Programming," a declarative language which is universally adopted.

Optimization Models

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Elements of an Optimization Formulation

- 1) Decision variables
- 2) Objective function
- 3) Constraints

General Formulation

$$\begin{aligned} &\text{Minimize} && f(x) \\ &\text{Subject to :} && \\ & && g(x) \leq 0 \\ & && h(x) = 0 \\ & && x \in \mathbb{R}^n \end{aligned}$$

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Linear Combination

- ▶ Let $X = \{x_1, \dots, x_n\}$ be a set of vectors in \mathbb{R}^n ;
- ▶ A vector x is said to be a **linear combination** of X if:

$$x = \alpha_1 x_1 + \alpha_2 x_2 + \dots + \alpha_n x_n$$
$$\alpha_1, \dots, \alpha_n \in \mathbb{R}$$

Affine Combination

- ▶ Let $X = \{x_1, \dots, x_n\}$ be a set of vectors in \mathbb{R}^n ;
- ▶ A vector x is said to be an **affine combination** of X if:

$$\begin{aligned}x &= \alpha_1 x_1 + \alpha_2 x_2 + \dots + \alpha_n x_n \\ \alpha_1 + \alpha_2 + \dots + \alpha_n &= 1 \\ \alpha_1, \dots, \alpha_n &\in \mathbb{R}\end{aligned}$$

Convex Combination

- ▶ Let $X = \{x_1, \dots, x_n\}$ be a set of vectors in \mathbb{R}^n ;
- ▶ A vector x is said to be a **convex combination** of X if:

$$\begin{aligned}x &= \alpha_1 x_1 + \alpha_2 x_2 + \dots + \alpha_n x_n \\ \alpha_1 + \alpha_2 + \dots + \alpha_n &= 1 \\ \alpha_1, \dots, \alpha_n &\geq 0\end{aligned}$$

Vector Space

A set of vectors S is a **vector space** if:

- ▶ closed with respect to addition:

$$x + y \in S, \forall x, y \in S$$

- ▶ closed with respect to scalar multiplication:

$$\alpha x \in S, \forall x \in S, \forall \alpha \in \mathbb{R}$$

Affine Hull

Affine Hull of a set of vectors $X \subset \mathbb{R}^n$ is the set

$$\text{aff}(X) = \{x : x \text{ is an affine combination of elements of } X\}$$

- ▶ Example: $\{x \in \mathbb{R}^n : Ax = b\}$ is an affine set.
- ▶ Exercise: prove this property.

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- ▶ Exercise: prove this property.

Linear Function

A function $f : \mathbb{R}^n \rightarrow \mathbb{R}$ is **linear** if:

- ▶ $f(\alpha x) = \alpha f(x)$ for all $x \in \mathbb{R}^n$, $\alpha \in \mathbb{R}$.
- ▶ $f(x + y) = f(x) + f(y)$ for all $x, y \in \mathbb{R}^n$.

Taylor's Expansion

- ▶ Let $f : \mathbb{R} \rightarrow \mathbb{R}$ be a continuously differentiable function.
- ▶ Then:

$$f(x) = \sum_{k=0}^n \frac{f^{(k)}(\hat{x})(x - \hat{x})^k}{k!} + \mathcal{O}(|x - \hat{x}|^{n+1})$$

- ▶ A polynomial is a universal approximator.

Taylor's Expansion

Let $f : \mathbb{R} \rightarrow \mathbb{R}$ be a continuously differentiable function. Then:

$$f(x) = f(\hat{x}) + \nabla f(\hat{x})^T (x - \hat{x}) + \frac{1}{2} (x - \hat{x})^T \nabla^2 f(\hat{x}) (x - \hat{x}) + \mathcal{O}(\|x - \hat{x}\|^3)$$

in which:

- ▶ $\nabla f(\hat{x})$ is the gradient; and
- ▶ $\nabla^2 f(\hat{x})$ is the Hessian matrix.

Convex Function

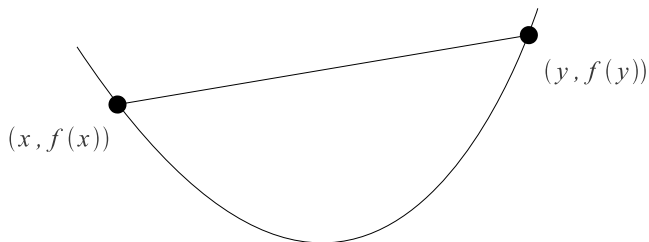
A function $f : R^n \rightarrow R$ is **convex** if:

- ▶ the domain of f is a convex set, and
- ▶ for all $x, y \in \text{dom } f$, and θ such that $0 \leq \theta \leq 1$, we have that:

$$f(\theta x + (1 - \theta)y) \leq \theta f(x) + (1 - \theta)f(y)$$

Convex Function

Geometrically, the inequality means that the chord between $(x, f(x))$ and $(y, f(y))$ lies above the graph of f :



Convex Function: Example

Consider a system of linear equations:

$$Ax = b$$

If $b \notin \text{range}(A) \iff \text{rank}(A) < \text{rank}([A \ b])$, then an approximate solution can be sought by solving a least squares problem:

$$\min_x f(x) = \|Ax - b\|^2$$

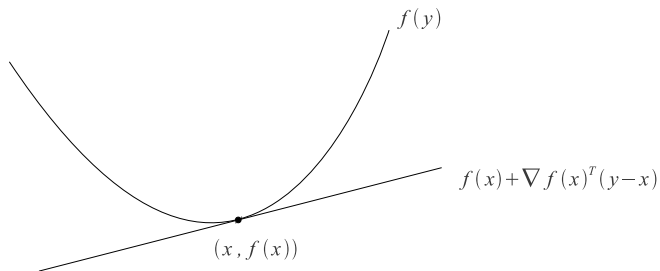
Notice that $f(x)$ is a convex function.

Convex Function: First-Order Condition

If f is differentiable, then f is convex if and only if $\text{dom } f$ is a convex set and

$$f(y) \geq f(x) + \nabla f(x)^T (y - x)$$

for all $x, y \in \text{dom } f$.



Convex Function: Second-Order Condition

If f is differentiable, then f is convex if and only if $\text{dom } f$ is a convex set and its Hessian is positive semidefinite:

$$\nabla^2 f(x) \succeq 0 \quad \forall x \in \text{dom } f$$

Exercise: show that the least squares problem is convex.

Summary

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System Identification

System Identification

- ▶ Propose a model of a system whose internal elements and connections are unknown.
- ▶ Only input signals and corresponding outputs are given.
- ▶ Carry out experiments by inputing values

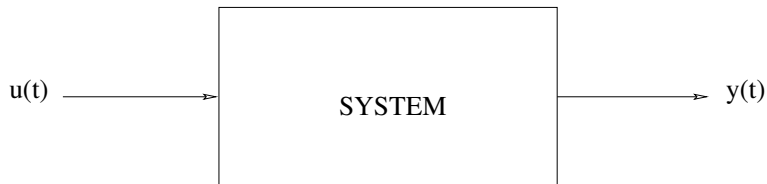
$$u(t), t = 0, \dots, N$$

and then observing the resulting outputs

$$y(t), t = 0, \dots, N$$

over time.

System Identification



System Identification

A simple and widely used model is the moving average:

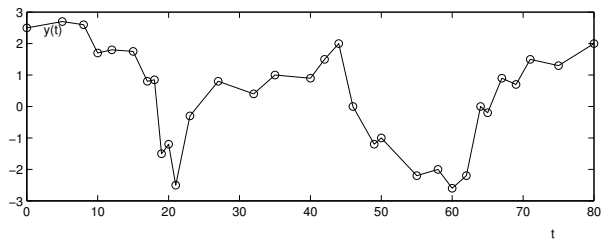
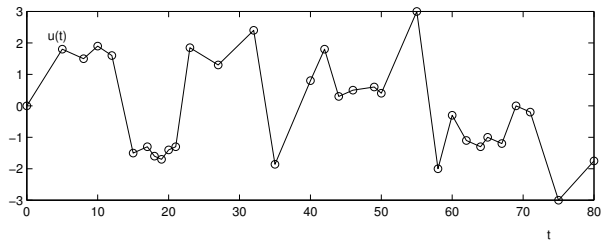
$$\hat{y}(t) = h_0 u(t) + h_1 u(t-1) + h_2 u(t-2) + \cdots + h_n u(t-n)$$

with n delays.

System Identification

- ▶ $\hat{y}(t)$ is the prediction of $y(t)$ produced by the model for the current input, $u(t)$, and past n inputs, $u(t-1), u(t-2), \dots, u(t-n)$.
- ▶ h_0, h_1, \dots, h_n are the parameters that define the linear combination of the inputs.

Input-Output Example



Least Squares Estimation

Find a model that minimizes the prediction error:

$$\min_{h_0, \dots, h_n} E = \left[\sum_{t=n}^{t=N} (\hat{y}(t) - y(t))^2 \right]^{\frac{1}{2}}$$

Least Squares Estimation

Notice that the error E can be expressed in matrix form, by letting:

$$\begin{aligned} E &= \left[\sum_{t=n}^{t=N} (\hat{y}(t) - y(t))^2 \right]^{\frac{1}{2}} \\ &= \|Ax - b\| \end{aligned}$$

$$A = \begin{bmatrix} u(n) & u(n-1) & u(n-2) & \dots & u(0) \\ u(n+1) & u(n) & u(n-1) & \dots & u(1) \\ u(n+2) & u(n+1) & u(n) & \dots & u(2) \\ \vdots & \vdots & \vdots & \vdots & \vdots \\ u(N) & u(N-1) & u(N-2) & \dots & u(N-n) \end{bmatrix}$$

Least Squares Estimation

$$x = \begin{bmatrix} h_0 \\ h_1 \\ h_2 \\ \vdots \\ h_n \end{bmatrix} \quad \text{and} \quad b = \begin{bmatrix} y_n \\ y_{n+1} \\ y_{n+2} \\ \vdots \\ y_N \end{bmatrix}$$

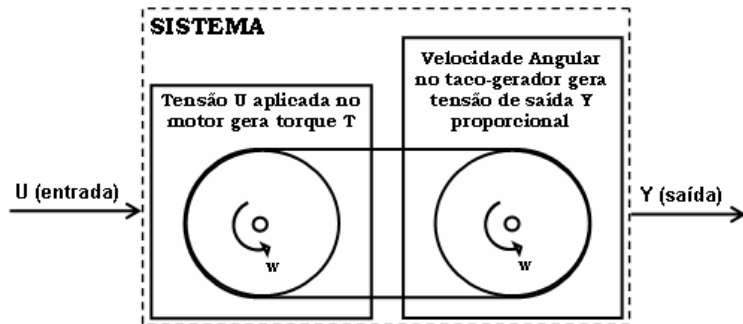
Least Squares Estimation

The estimation problem can be cast as least squares problem:

$$\min_{x \in \mathbb{R}^{n+1}} \|Ax - b\|^2$$

System Identification of a Simple Motor-Generator

- ▶ Generator connected to a motor by a belt.



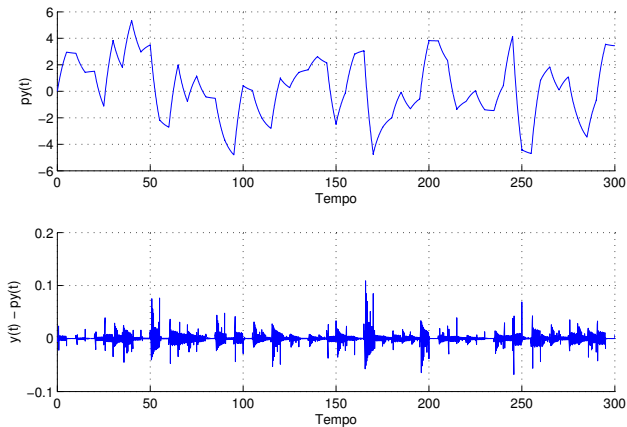
System Identification of a Simple Motor-Generator

Prediction model takes into account past outputs:

$$\hat{y}(t) = h_0 u(t) + h_1 u(t-1) + h_2 u(t-2) + \cdots + h_n u(t-n) + w_1 y(t-1) + w_2 y(t-2) + \cdots + w_n y(t-n)$$

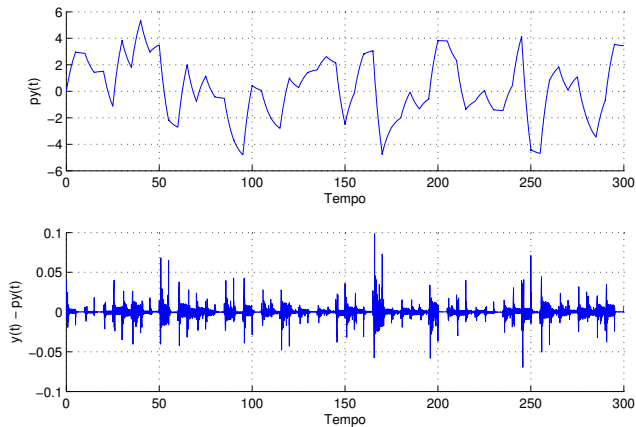
This model uses feedback, whereas a model purely based on inputs would be an open-loop model.

System Identification ($n = 3$)



The error vector $e = y(t) - \hat{y}(t)$ has norm $\|e\| = 0.5495$.

System Identification ($n = 10$)



The error vector $e = y(t) - \hat{y}(t)$ has norm $\|e\| = 0.4778$.

Fundamentals

- ▶ Thank you for attending this lecture!!!